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Hamed Abbasi Kasani, Gholamreza Shams Mourkani, Farhad Seraji, Morteza Rezaeizadeh and Hojjat Abedi

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Article abstract

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E-Learning Challenges in Iran: A Research Synthesis

Hamed Abbasi Kasani¹, Gholamreza Shams Mourkani², Farhad Seraji³, Morteza Rezaeizadeh⁴, and Hojjat Abedi⁵
^{1,2,4,5}Shahid Beheshti University, Iran, ³Bu Ali Sina University, Iran

Abstract

This study investigates and fully identifies the challenges of the Iranian e-learning system. The approach was qualitative and the method was research synthesis. The statistical population consisted of studies from 2006 to 2019 in the field of challenges of the e-learning system of Iran collected with specific keywords from the country's databases. A total of 48 studies were identified as relevant. They were screened in stages and evaluated based on their title, abstract, and content. The final 19 articles selected underwent content analysis, revealing that Iran's e-learning system faces problems in eight dimensions: legal, human, educational, technological, sociocultural, support, economic, and managerial-organizational. The results of the analysis could serve as a model for countries with similar technology infrastructure and cultural features wishing to improve their e-learning systems.

Keywords: e-learning, challenge, Iran, research synthesis, model

Introduction

Higher education in Iran started in the middle of the 19th century and is now part of the education system, under the supervision of the Ministry of Science, Research and Technology, the Ministry of Health and Medical Education (University of Medical Sciences), and the Ministry of Education (University of Farhangian). Iranian higher education leads to degrees of associate, bachelor's, master's, and doctorate. Studies into Iranian higher education indicate that the current bureaucratic and centralized system is not capable of directing higher education centers and this has reduced the quality of education and learning.

Enhancing learning and teaching at universities has always been an important issue (Muyinda, 2007). To this end, using technology to support teaching and learning can be effective. Technology is constantly modernizing education and is now an integral part of the learning environment. Undoubtedly, the Web and all its domains have provided unprecedented opportunities and platforms for learning. One of the emerging opportunities that has changed traditional formal education in terms of quality, quantity, accessibility, cost, and delivery is e-learning (Aljamal, Cader, Chiemeké, & Speece, 2015; Liu, 2013). E-learning provides a new generation of learning that can assist institutions to achieve manifold goals (Taha, 2014) and play a key role in the learning process (Kc, 2017).

The word e-learning has been used since the third millennium AD and its meaning is still expanding. Today, the term mainly refers to the use of online technologies to enhance the teaching-learning process and the acquisition of knowledge and skills (Ostad et al., 2019; Uppal, Ali, & Gulliver, 2018). E-learning means using information and communication technology to enhance and support learning at every level of education (Cidral, Oliveira, Di Felice, & Aparicio, 2018; Dev, 2018). In fact, e-learning uses technology to facilitate the learning process, making it independent of time and place. What is more, the learner is much more active in this type of learning than in traditional methods.

Since information is central in the present era, e-learning is considered a necessity for an information-driven society. Similarly, universities cannot ignore e-learning thanks to the development of computers and the Internet in education. Proper application of an e-learning system in universities can help develop skills to use online academic content, in addition to introducing teachers and students to new teaching methods (Shahnavazi, Mehraeen, Bagheri, Miri, & Mohammadghasemi, 2017). Studies also show that e-learning, as a learner-centered teaching method, facilitates and improves higher-order cognitive skills such as analysis, synthesis, evaluation and judgment, critical thinking, and problem solving (Zarei, Javaheri, & Shikhi, 2019). In general, the goal of e-learning is to eliminate time, place, and educational resource constraints, to provide equal, free, and searchable access to courses, to create a uniform learning environment for different groups of individuals in any location, and to optimize delivery of lesson content for deeper and newer learning (Uppal, Ali, & Gulliver, 2018; Zare & Saeed, 2017).

E-learning officially started in Iran in mid-2002. Subsequently, many e-learning courses were launched in 2004 by Shiraz University, granting a degree in control and precise instrumentation engineering, followed by the University of Science and Technology, Khajeh Nasiruddin Tusi University, and Amir Kabir University which began to offer similar courses. The University of Payame Noor also started to develop curricula for semi-formal education in five disciplines at twenty-eight centers (Dosti, Madanipour, & Bideglo, 2018). Given the growing number of students, the shortage of educational venues, the fact that many students have

jobs (Rafiei, Ghaffari, & Khorami, 2017), and the role of e-learning in the realization of the *5th Plan and Development Outlook of 1404* (knowledge-based development) (Zare & Saeed, 2017), e-learning could be considered the most important educational method, especially in Iranian higher education. E-learning was developed in Iran by 2010 using the policies, rules, and regulations related to face-to-face education, and since then, efforts have continued. However, since e-learning is a strategic program, the problems and issues it faces should be identified and serious action taken to solve them. Therefore, this study, taking a qualitative approach, aimed to evaluate research conducted into e-learning challenges and was guided by the following question: what are the challenges in Iran's e-learning system?

Method

This qualitative study used a research synthesis method. The aim of research synthesis is to combine empirical research to make generalizations (Hedges & Cooper, 2009). As shown in Figure 1, a seven-step method (Sandelowski & Barroso, 2006) was used to identify relevant studies for analysis.

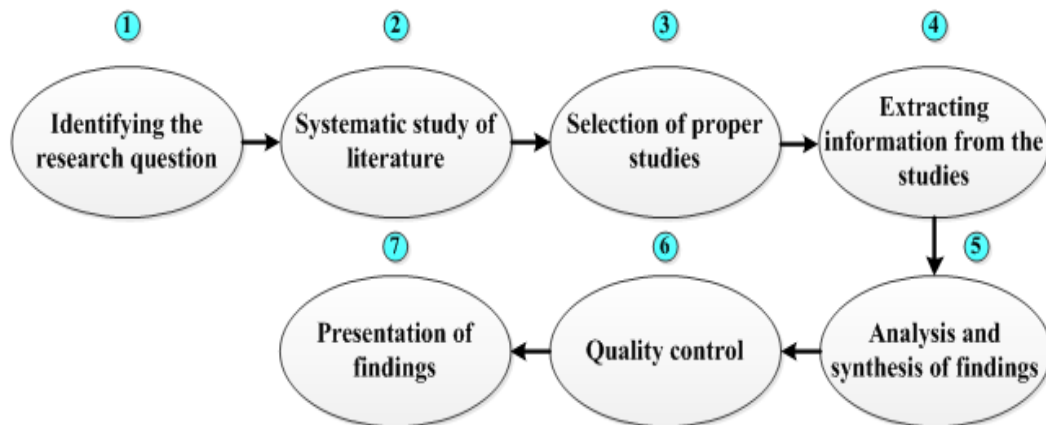


Figure 1. Research synthesis steps. Adapted from *Handbook for synthesizing qualitative research*, by M. Sandelowski and J. Barroso, 2006, Springer Publishing Company.

Step 1: Identifying the Research Question

In the first step, the main research question should be identified. We articulated our question as follows: what are the challenges in Iran's e-learning system?

Steps 2 and 3: Systematic Study of Literature and Selection of Relevant Studies

The statistical population of this research includes studies from 2006 to 2019 in the field of e-learning challenges. The largest Iranian databases, including CIVILICA, Magiran, Ganj, Noormags, and SID, were searched using these keywords:

- e-learning / distance learning pathology;
- e-learning / virtual education pathology;
- electronic learning / distance learning challenges;

- electronic learning / virtual learning challenges;
- e-learning / distance learning barriers;
- e-learning / virtual learning barriers;
- e-learning / distance learning threats; and
- e-learning / virtual learning threats.

As shown in Figure 2, 48 studies were selected from the databases and evaluated. From among these, 19 were finally selected for analysis after several screening stages based on title, abstract, and content.

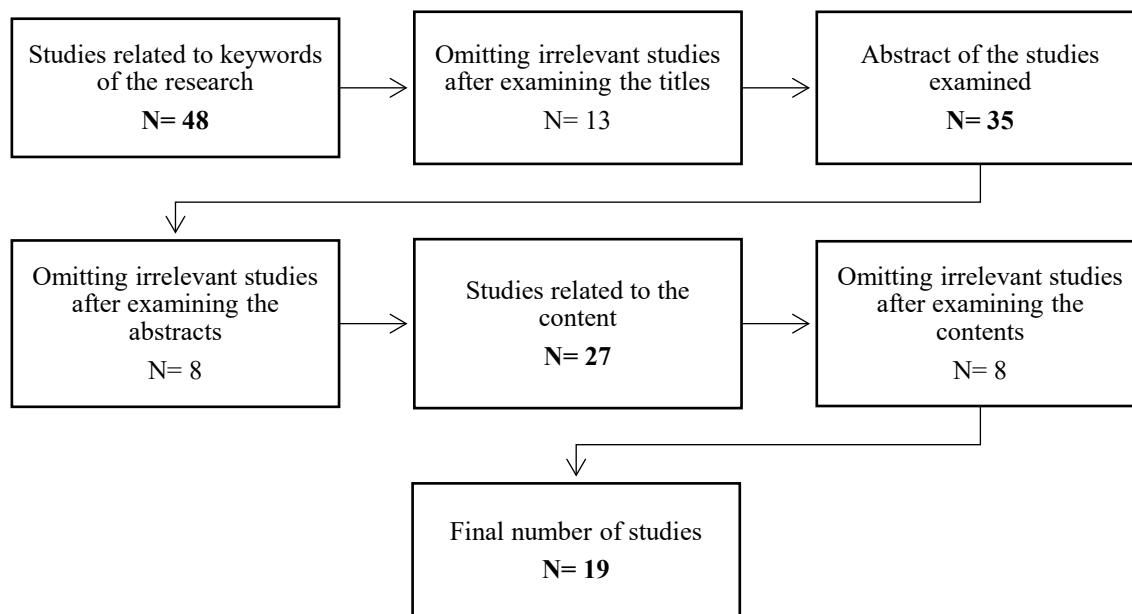


Figure 2. Stages of selecting, refining, and organizing research. Figures in bold are the number of studies remaining after completion of each step, showing how the total number of studies was reduced.

In this screening, the critical appraisal skills program (CASP) proved useful for evaluating quality. CASP offers 10 questions to determine the accuracy, validity, and importance of research studies. According to Mohamadian, Manian, and Khodadad Beromy (2015), these questions focus on: (a) research objectives; (b) methodology logic; (c) research design; (d) sampling method; (e) data collection; (f) reflectivity; (g) ethical considerations; (h) accuracy of data analysis; (i) clear expression of findings; and (j) research value. Members of the research team examined and evaluated the articles using CASP and selected those which received a good (31-40) or excellent (41-50) score on the 50-point scale.

The 19 selected studies are shown in Table 1.

Table 1

Post-Screening Studies Selected for Coding

Article code	Source	Year
1	Zarei, Javaheri, & Shikhi	2019
2	Ghasemi, Fardanesh, Hatami, & Ahmady	2018
3	Dosti, Madanipour, & Bideglo	2018
4	Vardasbi, RezaeiZadeh, Khorasani, & Alikhani	2018
5	Abbasi Kasani, Haji Zeynalgabedini, & Raisi	2018
6	Tari, Shams, & Rezaeizadeh	2017
7	Mohsenzadeh	2017
8	Mahmoudi & Purnasir	2017
9	Mahmoudi & Hashemikia	2017
10	Naderifar, Ghaljaie, Jalalodini, Rezaie, & Salalr	2016
11	Paykani	2016
12	Ghahramani	2015
13	Bagherimajid, Shahei, & Mehralizadeh	2013
14	Asghari et al.	2012
15	Khatib Zanjani, Zandi, Farajollahi, Sarmadi, & Ebrahim Zadeh	2012
16	Arabsorkhi & Yadegari	2011
17	Majidi	2009
18	Etezadi, Arefi, & Aghakasiri	2009
19	Rahimi Doost	2007

Steps 4 and 5: Extracting Information From Research and Analyzing and Synthesizing Findings

Conducting a study using the research synthesis method requires qualitative analysis of previous studies and findings in a specific field. One of the most effective methods of undertaking such a process is content analysis using coding that leads to the discovery of a framework of patterns (Hsieh & Shannon, 2005). Coding can be used when the researcher wishes to analyze the data obtained from events. Corbin and Strauss (2008) proposed three coding techniques: open, axial, and selective coding. *Open coding* is an analytical process through which concepts are identified and their features and dimensions discovered in the data. *Axial coding* is the process of linking categories to subcategories and connecting categories at the level of attributes and dimensions. *Selective coding* is also a process of integration and improvement of categories (Lee, 2001). MAXQDA 10, a software program used for analyzing qualitative data, together with

the three-step encoding method of Corbin and Strauss were used for data analysis. Content related to the research question was first identified in the selected studies and, after repeated reviews, the initial open codes were extracted. Then, to create links between open codes, similar codes that had the same connotation were classified as axial codes. In the last step, the data were selectively coded and axial codes with the same connotation were placed in one category or dimension.

Step 6: Quality Control

In order to maintain quality in this study, research papers were evaluated based on indices such as objectivity, methodology logic, research design, ethical considerations, clear expression of findings, and research value, and only papers that scored high were selected for the next steps in the process. Furthermore, to ensure the coding was reliable, the intra-thematic agreement between two coders method was applied. An expert researcher re-encoded the data. To determine the reliability value, the Kappa Cohen coefficient formula was used. More specifically, three interviews were re-coded by the other coder and then the inter-coder agreement was calculated, resulting in a reliability of 0.73.

Step 7: Presentation of Findings

At this step, the results of the previous steps are presented.

Findings

Table 2 summarizes the results of the analysis of studies. Open source codes were juxtaposed, resulting in a number of *categories*. To determine each axial code, the open codes extracted in the first step were examined and those that resembled each other were grouped under the axial code that represented their meaning, i.e., *factor*. Afterward, homogeneous axial codes were categorized to form *dimensions* (selective codes).

Table 2

Classification of Thematic Categories Derived From Coding and Their Source Articles

Factor	Categories	Article code
Legal Dimension		
Legalization	Lack of emphasis and obligation regarding the use of educational technology by higher education laws and regulations	13, 17
	Lack of necessary rules and regulations	5, 8, 17
	Lack of rubrics and weaknesses in making laws and regulations	6, 17
Human Dimension		
Instructor	Insufficiency and lack of timely presentation of class assignments	2
	Fear of inability to acquire necessary job skills	5
	Lack of supervision and timely feedback on the part of instructors	2

	Low instructor engagement and lack of essential guidance	2
	Inability of some instructors to work with the system	2
	Poor eloquence of some instructors	2
	Professors' reluctance to teach on time	5
	Professors' resistance to using technology in classrooms	10, 14, 17
	Some professors' concern about their role becoming diminished	10
	Professors' lack of technological skills	11
	Professors' negative attitude toward e-learning	14
	Professors' lack of motivation to adopt e-learning	14
	Professors' insufficient time	14
Learner	Students' reluctance to use this type of education	5
	Anxiety to face the computer and use it in students	5
	Low level of motivation to interact	2
	Heterogeneous students in terms of computer literacy and knowledge	5
	Low level of information and computer literacy	2, 5, 9
	Large number of learners	2, 5
	Learners' lack of technological skills	11, 13, 19
	Learners' mental distraction and inattention to academic matters	12
	Learners' reluctance to strive	2, 11
	Weakness in time management skills	1, 19
	Low level of motivation to use e-learning by learners	13, 19
	Lack of individual study skills	1, 19
	Low English proficiency of learners	8, 13
Staff	Staff's lack of motivation	6
	Insufficient skilled workforce	2, 5
Educational Dimension		
Educational needs analysis	Lack of educational needs analysis	2
	Unrealistic needs analysis	6
Educational designing and planning	Lack of teacher training in e-learning	5
	Weak access to content of discussions	4
	Failure to define e-learning goals	1, 5
	Failure to anticipate appropriate in-service courses to familiarize teachers with teaching methods and process of using e-learning	5
	Lack of established educational models	3
	Inappropriate intensity of content	2

	Repetitive and out-of-date content	2
	Impractical content	2
	Inappropriate educational calendar	2
	Failure to change educational processes	3
	Mismatch between existing curricula and ICTs	1
	Difficulty creating content for e-learning practices	8
	Inattention to the learner and their needs in setting goals	11
	Inappropriate and insufficient content	6, 17
	Poor curriculum design	19
	Poor e-class design	19
	Poor quality of e-learning based educational packages	14
Execution	Decrease in face-to-face and non-verbal communication	5, 12
	Improper implementation of e-learning	6
	Inappropriate timing of some e-classes	7
	Using old techniques and methods	5
	Restrictions on practical and skill-based courses	6, 12
	Emphasis on teacher-centered methods	12
	Users being accustomed to traditional education systems	13
	Inefficient education	1, 16
	Poor supervision of educational processes	16
Evaluation	Lack of specific standards for evaluating educational programs	5
	Uncertainty about validity of educational evaluations	5
	Low test duration	2
	In-person evaluation	2
	Lack of procedures for designing evaluations appropriate for e-learning	5
	Impossibility of evaluating all aspects of learning	11
Technological Dimension		
Software	Weaknesses in supporting software systems	10, 11, 18
	Weakness in software resources	5, 12, 14, 17, 18, 19
	Incompatibility of some software programs with personal computers	7, 18
	Inaccessibility of main software programs	8, 18
Hardware	Weakness in hardware resources	5, 12, 13, 17, 18, 19

	Insufficient hardware	7, 8, 11, 13, 14, 15
Internet	Low Internet speed	2, 5, 7, 12
	Lack of proper communication platforms	6, 8, 14
	Internet disconnection	7, 17, 18
	Expensive network communication platforms	6, 15, 17
	Low bandwidth	7, 13, 18
Learning management system	Lack of familiarity with Web design and systems	5, 16
	Unattractive system appearance and poor UI	2, 5, 19
	Inability of some instructors to work with the system	2
	Complexity of system	11
	Learners' lack of access to their performance evaluations	4
Sociocultural Dimension		
Society's attitude	Low value of a university degree in the minds of entrepreneurs and the public	13
	Disbelief in virtual education	6
	Improper status of e-learning	5, 6
	Objectification of learners	1, 12
Resistance to change	Fear of presence of new technology	6
	Resistance to adoption of e-learning	6, 17
Cultural and social values	Lack of culture conducive to adoption of e-learning	1, 14
	Lack of copyright in the software community of the country	5
	Resistance due to traditional, cultural values	1, 10
Support Dimension		
Conditions and facilities	Inadequate quality of equipment	1, 5, 11
	Weakness in online support	2
Scientific sources	Shortage of native scientific resources in the field of e-learning	5, 10
Economic Dimension		
Investment	Inadequate investment in e-learning	5, 8, 18

Budget and financial resources	Inadequate government funding for e-learning	5, 13, 18
	Low financial resources	2, 17
Cost	High cost of e-learning	5, 13, 17, 18
	High initial costs	5, 8
	Cost of keeping technology up-to-date	14
	Hardware and software costs of e-learning	14
Managerial-Organizational Dimension		
Organizational structure	Failure to precisely define organizational structures for implementing e-learning	5, 13
Management and leadership	Lack of experienced managers to manage the e-learning system	13, 17
	Lack of proper leadership	5, 17
	Inefficient management	16
Planning and policy-making	Failure to define precise policies regarding the use of e-learning	5, 13
	No long-term strategic plans	5
	Lack of specific mechanisms in the Ministry of Sciences' policy-making and planning units	13
	Lack of coherent policy-making	5
	Ambiguity of goals and missions	1
Establishment of e-learning system	Rejection of e-learning in some universities	10, 17
	Insufficient dissemination of e-learning capacities	6, 16
	Uncertainty about efficiency of virtual universities	13
	Multiple decision making centers	8
	Multiple administration centers	8
	Higher education authorities' reluctance to establish a virtual university	13
Managers' attitude to e-learning	Misconception that e-learning is inefficient and resistance to it	5, 17
	Fear of failure	17

Note. Dimension = selective coding; Factor = axial coding; Categories = open coding; ICT = Information and Communications Technology; UI = user interface. Article codes are assigned in Table 1.

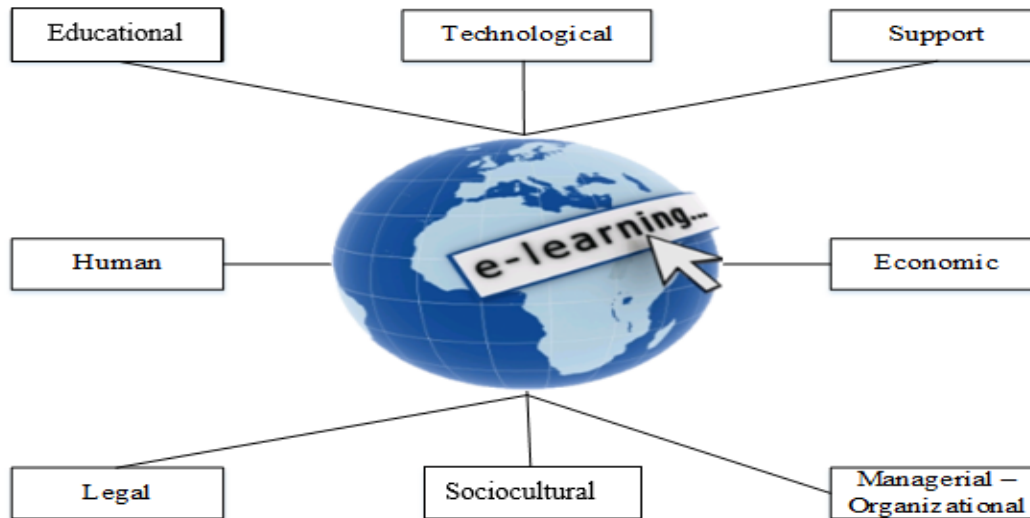


Figure 3. Challenges of the Iranian e-learning system.

These eight dimensions of setbacks and problems are discussed next.

Discussion

Legal dimension. The findings indicated that Iran's e-learning system has a major legal issue which is related to e-learning system regulation. When implementing e-learning, communities and organizations are required by law to provide rubrics on certain issues related to instructors, learners, managers, and support services in order to identify a framework of activities and ensure compliance with the education system (Bashiruddin, Basit, & Naeem, 2010). However, Iran has so far failed to properly implement and enforce its e-learning laws and regulations (Abbasi Kasani, Haji Zeynalgabedini, & Raisi, 2018) and this has caused the e-learning system to break down. Creating incentives and educational requirements for the delivery of learning content and educational interactions through cyberspace and in academic e-learning settings can greatly reduce resistance to e-learning.

Human dimension. This dimension pertains to the human factors related to the teacher, learner, and e-learning system personnel.

The teacher plays a key role in transferring knowledge, skills, and sense of competition, as well as in determining student satisfaction (Paechter, Maier, & Macher, 2010). The e-learning teacher acts as a facilitator who identifies educational goals, quality learning resources, learning activities, and evaluation practices (Khorasani, A'lami, & Razavizadeh, 2017). Teachers are also required to have computer skills as these are at the foundation of activities in such a system. Teachers sometimes resist adopting e-learning because they feel their current status may be endangered. However, they should be familiarized with the advantages and necessity of e-learning in the present age through courses and workshops to help minimize this resistance. Additionally, a teacher's eloquence is one of the features of creative teaching from a learner's perspective. Learners believe that a teacher should be able to convey content effortlessly. A teacher's online presence is also important. Without it, learning can suffer due to the lack of thorough analysis and review

by the professor and the failure to initiate student participation when discussing lesson components. Misinterpretation leads to a student's confusion and loss of motivation (Mohsenzadeh, 2017).

The learner is one of the key players in the teaching-learning process. The learner-centered approach in the e-learning system actively engages learners so they can experience more effective learning by interacting with the environment, content, teacher, and other students (Khorasani et al., 2017). Motivation also influences the perceptions and concentration of the learner. With motivation, access to information, even when scarce, becomes possible. Furthermore, learners' participation in e-learning increases their motivation for further effort and persistence (Shangeerthana & Chandrasekar, 2016; Taha, 2014). Access to computers and the Internet or Intranet is essential and requires some knowledge of computer use and troubleshooting. Gaining such knowledge, however, can be costly and time-consuming (Tarin, 2016). Information literacy is another factor related to the learner. Information literacy is a set of skills enabling one to recognize their information needs, formulate search methods by identifying available information sources, evaluate the information obtained after conducting the search, and make necessary connections between new information and previous knowledge in order to generate new information (Gholami & Gavgani, 2011). Unfortunately, there are some setbacks in the area of information literacy in the Iranian e-learning system.

One of the important factors related to the learner which determines the success of e-learning is computer skills (Mosakhani & Jamporzmay, 2010; Taha, 2014). Learners need computer skills to be able to participate in e-learning. Poor computer skills can cause anxiety and result in learners being unable to take advantage of the benefits of e-learning (Selim, 2007). The characteristics of learners and their attitudes toward e-learning can also influence their success. The more compatible learners are with e-learning, the more likely they are to have a positive attitude toward it and be engaged in it, and thus succeed and improve their e-learning experience.

The research revealed certain issues with staff as another human factor influencing the Iranian e-learning system. Some staff lack motivation and there is a shortage of skills in the workforce. In principle, motivation is the momentum for an individual to pursue an activity to achieve success, and its absence will consequently cause problems (Tari, Shams, & Rezaeizadeh, 2017). Managers should encourage employees to use e-learning to provide better quality services, and to have a high level of motivation and positive attitude toward this mode of learning. Furthermore, to address the need for a skilled workforce, managers should make an effort to use e-learning to educate experts in each field (Bagherimajd, Shahei, & Mehralizadeh, 2013). E-learning is one of the most important issues in organizations and can be a factor in solving problems related to learning and staff performance.

Educational dimension. The educational dimension refers to factors influencing all steps in the education process including needs analysis, planning and design, implementation, and evaluation. Currently, the underlying problem in the e-learning system is the almost total absence of proper educational principles. As a consequence, designers and trainers often apply principles better suited to traditional education systems. This in turn leads to forms of e-learning that are nothing more than flipping through web pages and filling in e-mail boxes or providing simple alternatives to classroom-based learning (Dosti et al., 2018). In fact, one of the fundamental issues is lack of quality in the needs analysis, design, development, and delivery of e-learning, which, when addressed, will solve the problems of this type of

learning (Ghasemi, Fardanesh, Hatami, & Ahmady, 2018). Educational design in network-based learning also has a significant impact on variables such as motivation for academic achievement (Noesgaard & Ørngreen, 2015). Furthermore, one of the essential requirements is the production of e-content (Tari et al., 2017). Mazini (2009) considers content as the most important challenge and obstacle to the development of e-learning in Iran. In fact, content in Iran's e-learning system is dated and lacking coherence.

Technological dimension. The technological dimension includes hardware, software, the Internet, and e-learning system infrastructures. To be successful, e-learning needs to be reinforced in terms of hardware and software, and new technologies and related infrastructures must be employed. (Elkaseh, 2015; Shangeerthana & Chandrasekar, 2016). Another factor that has dramatically changed education and learning is the Internet, which is, in principle, at the foundation of e-learning (Romi, 2017). In a similar vein, a number of researchers have pointed to e-learning issues caused by the lack of suitable hardware and software facilities, cost of access to the Internet, bandwidth limitations, and slow Internet speed (Gulati, 2008). E-learning, based on computer communication platforms, is dependent upon these platforms, and therefore, the absence or weakness of each component affects efficiency. Low bandwidth and slow Internet speed make users reluctant to try Web-based learning (Tari et al., 2017). Iran's e-learning system has not yet advanced far enough to be able to provide the necessary software and hardware infrastructures and thus has weaknesses in this respect.

Learner activities also take place in a learning management system (LMS). This system should cover all activities and provide a good user interface (UI). As the number of Internet users has soared in recent years, close attention has been paid to UI when creating Web applications. UI is defined as the interaction between people and a Web application (Abbasi Kasani & Shams, 2018). In addition, learners expect to have access to some of the capabilities of the LMS. They also believe the results of their activity evaluations should be accessed through the LMS (Vardasbi, RezaeiZadeh, Khorasani, & Alikhani, 2018).

Sociocultural dimension. The sociocultural dimension refers to conditions related to culture and society that influence the application and use of technology in education (Paykani, 2016). In light of the expanded use of e-learning, it is essential to promote it first and foremost in the academic community and then in the community in general. By raising awareness about the features, goals, and benefits of e-learning, community members can develop a more positive attitude toward e-learning, supporting users who will become more eager and active in this environment (Ghasemi et al., 2018). Right now, there is a stigma attached to e-learning and people in the community generally do not value virtual education. They deem e-learners as individuals who are only in pursuit of a degree, not of learning. What is paramount in using technology is defining the path, speed, direction, and ultimate purpose (Tarin, 2016). Should these goals be well defined and made transparent to members of the community, it can be argued that resistance to e-learning will diminish.

Support dimension. The support dimension is concerned with online support and resources needed to foster meaningful learning environments (Abbasi Kasani et al, 2018). The research findings suggested that there are deficiencies in terms of facilities and scientific resources in the Iranian e-learning system. Within any organization involved in e-learning, it is essential that clear reasons for distance learning are provided, the extent of responsibility and independence of the learner and teacher are determined, and personal and educational support are provided. E-learning courses should also be

supported in terms of scientific, technical, and guidance resources. However, in the e-learning system in Iran, there is a shortage of technological, economic, and even cultural infrastructure which has resulted in Iran suffering from lower quality equipment when compared to many other countries, impinging on online support as well. Another aspect of support pertains to native scientific resources. Native scientific resources are currently scarce and instead more foreign scientific resources are being used. While the experience and knowledge of other countries are important, national scientific development is also a necessity.

Economic dimension. The economic dimension includes all matters related to investment, budget and finance, and cost. Despite the growing importance of e-learning, there is still less investment in this sector when compared to traditional education, and there is no significant separate funding available for it. In addition, the cost structure in e-learning is quite different from that in conventional education. Large-scale e-learning programs may train more graduates at a lower cost than conventional systems. The costs depend on the use of learning materials, media, technologies, and the organization that provides support to learners (Tarin, 2016). On the other hand, establishing an e-learning approach necessitates provision and maintenance of various infrastructures and therefore costs a lot initially (Mahmoudi & Hashemikia, 2017), which in turn makes decision makers reluctant to commit to e-learning.

Managerial-Organizational dimension. The organizational dimension refers to structural and administrative factors within a body. The research findings indicated that the managerial-organizational dimension of Iran's e-learning system has been adversely affected by factors such as organizational structure, management and leadership, planning and policy making, e-learning system establishment, and managers' attitudes toward e-learning. It is important to obtain the approval of high-level managers, who need to understand how e-learning can reduce costs, improve product quality and profitability, and enhance employee performance as well as customer satisfaction (Bagherimajd et al, 2013). Managers can be a determining factor in improving and streamlining change in their organizations. When an organization wants to improve the workflow of a process, it requires formulation of an executive approach. Just as the articulation of policies and procedures for e-learning is considered essential, the lack of planning and educational strategies and support specific to e-learning can make adopting this approach challenging (Tari et al., 2017). Hadadyan (2011) demonstrated that organizations do not provide conditions conducive to e-learning, which is in line with the results of the present study.

Another major pathology of the e-learning system lies in its establishment and implementation. Currently in Iran, six governmental bodies consider themselves to be in charge of e-learning: the Ministry of Science, Research and Technology; the Ministry of Education; High Council of Information; the Ministry of Information and Communications Technology; the Islamic Republic of Iran Broadcasting; and the Management and Planning Organization. As a consequence, each adopts different policies, approaches, and guidelines, and they also use different methods of conducting e-learning courses (Mahmoudi & Hashemikia, 2017). Such a multiplicity of agents leads to poor quality and even failure of the e-learning system. What is more, in some cases there is resistance to e-learning. This resistance usually emanates from an individual with extensive experience and belief in the real classroom, who resists change in organizational structure and questions the need to change in the first place, who may have a fear of technology and is reluctant to enter a new learning cycle, and, finally, has insufficient knowledge of e-learning benefits (Aoki & Pogroszewski, 1998).

Limitations

In this study, a comprehensive identification of e-learning system challenges in Iran was investigated using only a synthesis method. However, the challenges of the Iranian e-learning system could also be addressed with the help of other data collection methods and tools such as interviews and questionnaires. Moreover, the views and opinions of professors, students, and stakeholders were not considered in this study. These limitations however suggest directions for future research.

Conclusion

Technology has a remarkable capability to modify or redefine teaching and learning activities in all institutions of higher education and provides opportunities to design scientific environments previously thought to be impossible. For this reason, many universities in Iran are keen to launch e-courses to capitalize on the merits of information technology in the form of e-learning. However, the e-learning system already launched in many universities in the country faces numerous challenges and problems. These include deficiencies in 8 areas: legal, human, educational, technological, sociocultural, support, economic, and managerial-organizational. Findings could prove beneficial for countries similar to Iran in terms of technology infrastructure and cultural features.

This study has eight recommendations to support e-learning in Iran. We suggest the adoption of these measures: (a) employment of technical experts in the field of virtual education to train teachers as well as learners and raise their awareness; (b) establishment of an e-learning culture through websites and the media; (c) justification of the values and benefits of e-learning; (d) creation of motivational and support mechanisms, such as providing facilities, enhancing knowledge and skills, and providing financial support for technology purchase and use; (e) provision of the infrastructure needed to implement e-learning effectively; (f) hiring of competent and caring managers in e-learning institutions; (g) development of laws and regulations related to the e-learning system; and (h) allocation of sufficient funding.

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